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Towards the QoS Internet

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Plan

- Vision of QoS Internet
- QoS mechanisms, algorithms and protocols
- Tested approaches for IP QoS
 - AQUILA: single domain DiffServ
 - EuQoS: end-to-end QoS over heterogeneous networks
- Summary

Vision of QoS Internet (1)

- Evolution steps of the Internet
 - best effort networks
 - DiffServ architecture
 - PHB mechanisms in commercial routers (schedulers, classifiers, markers, policers..)
 - MPLS technology

- IP Premium in GEANT and some NRENs
- prototype solutions, as developed e.g. in European projects (EuQoS, Daidalos, MUSE, NETQOS, AQUILA, TEQUILA, CADENUS, etc...)

Vision of QoS Internet (2)

- Why we need QoS ?
 - to open new market – QoS Internet
 - natural step of evolution
 - new applications for users
 - real business
 - QoS is really required for new challenges as
 - e-health systems
 - for transferring life-critical information

Vision of QoS Internet (3)

- Target QoS Internet : multi-service QoS network
 - areas
 - multi-domain
 - heterogeneous networks
 - supporting a set of QoS Classes of Services
 - providing absolute QoS
 - in the future
 - user-oriented, e.g. QoS negotiations...

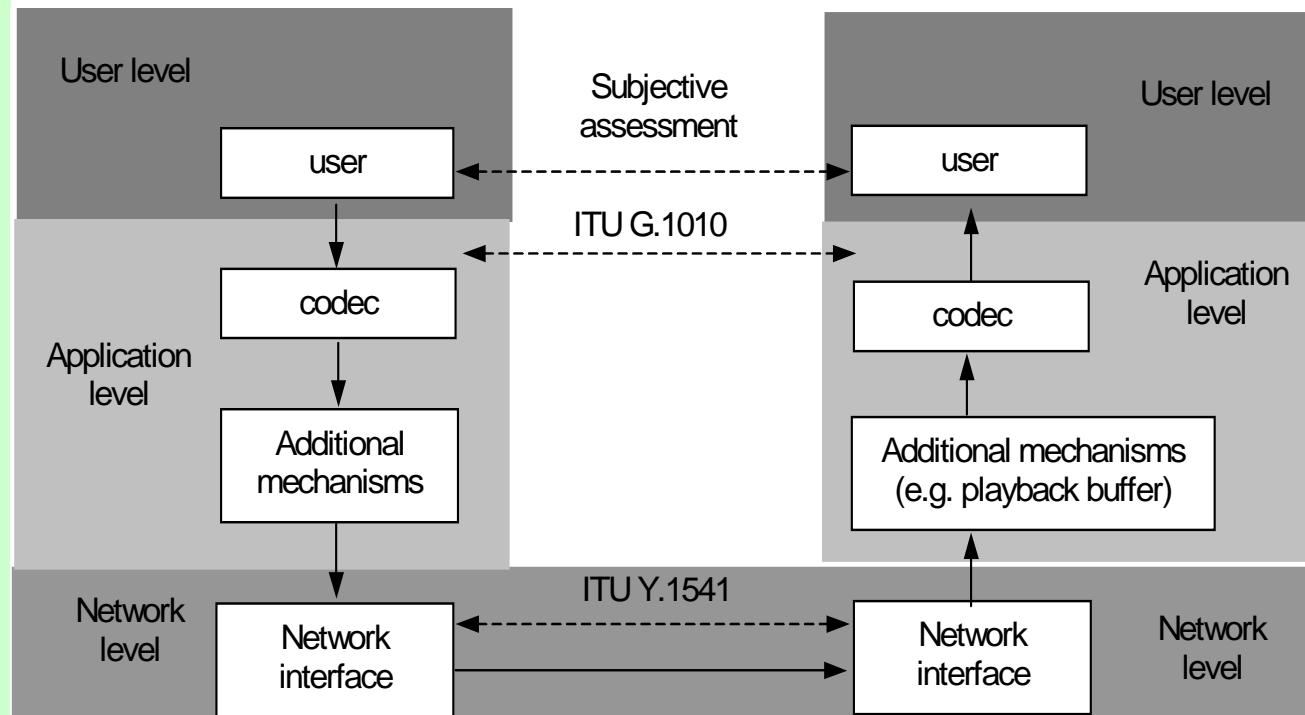
IETF Recommendations

- RFC2474
 - K. Nichols, et al., Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers, December 1998.
- RFC2475
 - S. Blake, et al., An Architecture for Differentiated Services, December 1998.
- RFC2597
 - J. Heinanen, et al., Assured Forwarding PHB Group, June 1999.
- RFC2638
 - K. Nichols, et al., A Two-bit Differentiated Services Architecture for the Internet, July 1999.
- RFC3246
 - B. Davie, et al., An Expedited Forwarding PHB (Per-Hop-Behavior), March 2002.
- RFC3260
 - D. Grossman, New Terminology and Clarifications for Diffserv, April 2002.
- RFC3290
 - Y. Bernet, et al., An Informal Management Model for Diffserv Routers, May 2002.
- RFC4594
 - J. Babiarz, et al., Configuration Guidelines for DiffServ Service Classes, Internet RFC 4594, August 2006.

ITU-T QoS Standards for NGN

- ITU-T Rec. Y.1540
 - IP Packet Transfer and Availability Performance Parameters, December 2002.
- ITU-T Rec. Y.1541
 - Network Performance objectives for IP-based services, 2002.
- ITU-T Rec. Y.2001
 - General Overview of NGN, 2004.
- ITU-T TR Q-Series Supplement 51 (12/04)
 - Signalling requirements for IP QoS.
- ITU-T Rec. Y.2111
 - Resource and Admission Control Functions in Next Generation Networks, 2006.

Vision of QoS Internet (4)



User satisfaction of using given application

Offered a number of Classes of Service

For guarantying appropriate level of packet losses, delays etc.

End-to-end CoSs: in the last Recommendation (RFC4594)

Treatment aggregate	End-To-End Service Class	QoS Objectives		
		IPLR	Mean IPTD	IPDV
CTRL	Network Control	10^{-3}	100 ms	50 ms
Real Time	Telephony	10^{-3}	100/350 ms (local/long distance)	50 ms
	Signalling	10^{-3}	100 ms	U
	MM Conferencing	10^{-3}	100 ms	50 ms
	RT Interactive	10^{-3}	100/350 ms (local/long distance)	50 ms
	Broadcast Video	10^{-3}	100 ms	50 ms
Non-Real Time/Assured elastic	MM Streaming	10^{-3}	1 s non critical	U
	Low Latency Data	10^{-3}	400 ms	U
	OAM	10^{-3}	400 ms	U
	High Throughput Data	10^{-3}	1 s not critical	U
Elastic	Standard	U	U	U
	Low-Priority Data	U	U	U

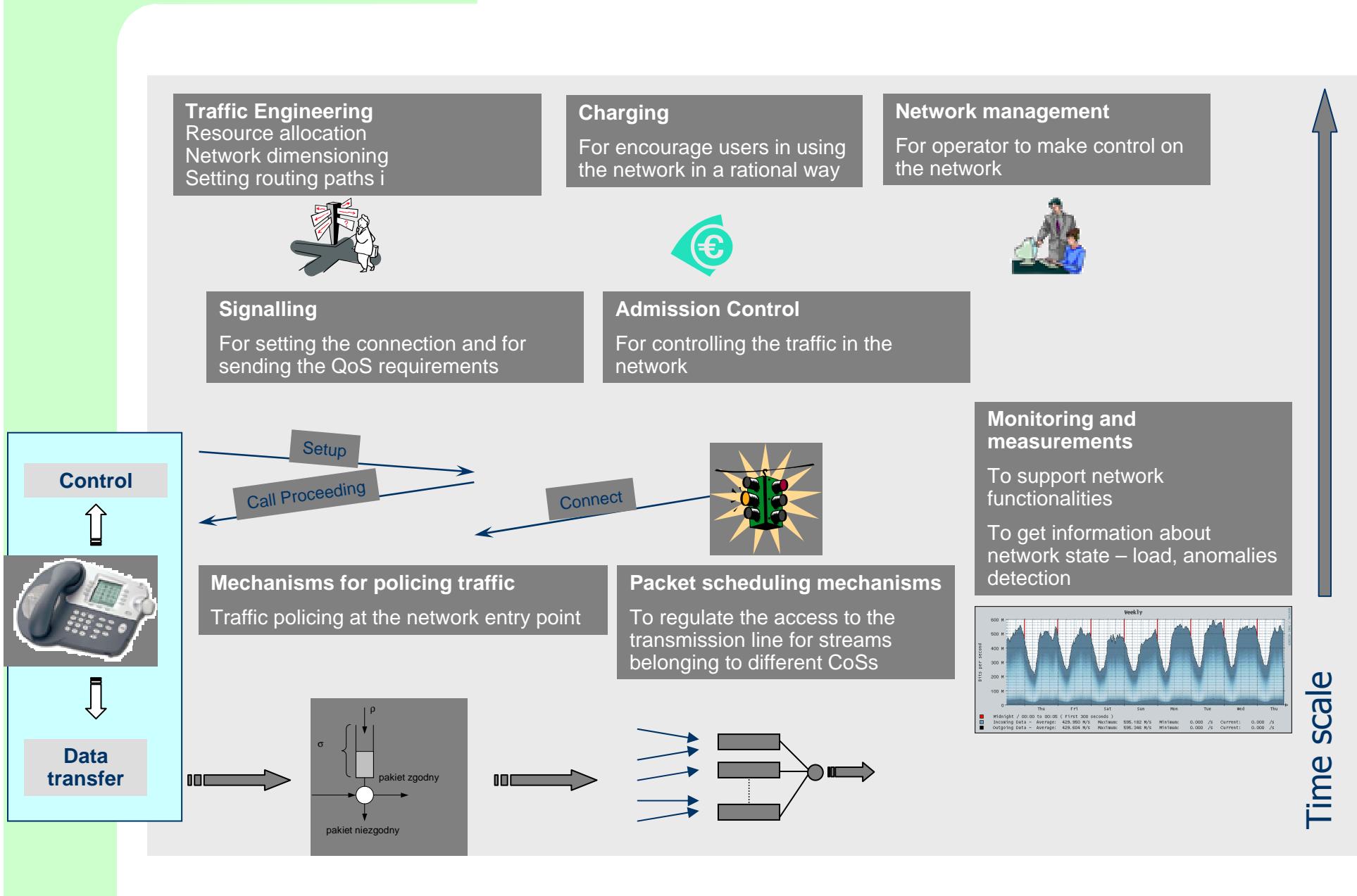
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QoS mechanisms, algorithms and protocols

- What do we need for providing QoS ?
 - At the Packet level
 - QoS mechanisms for handling packets
 - Connection Admission Control
 - QoS aware applications – for sending QoS Request to the network containing information about
 - Type of CoSs
 - Required bandwidth
 - QoS path - QoS routing for inter- and intra- domains

Control mechanisms in the network



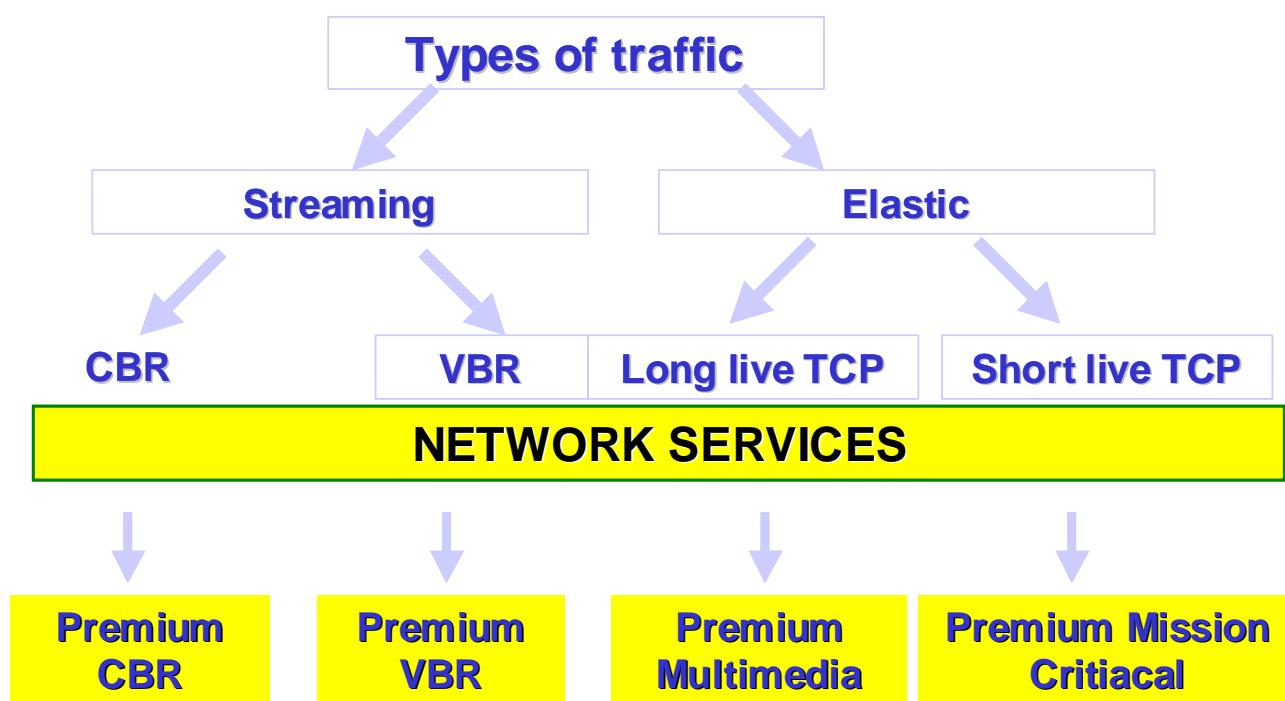
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Adaptive Resource Control for QoS Using an IP-based Layered Architecture

2000-2003

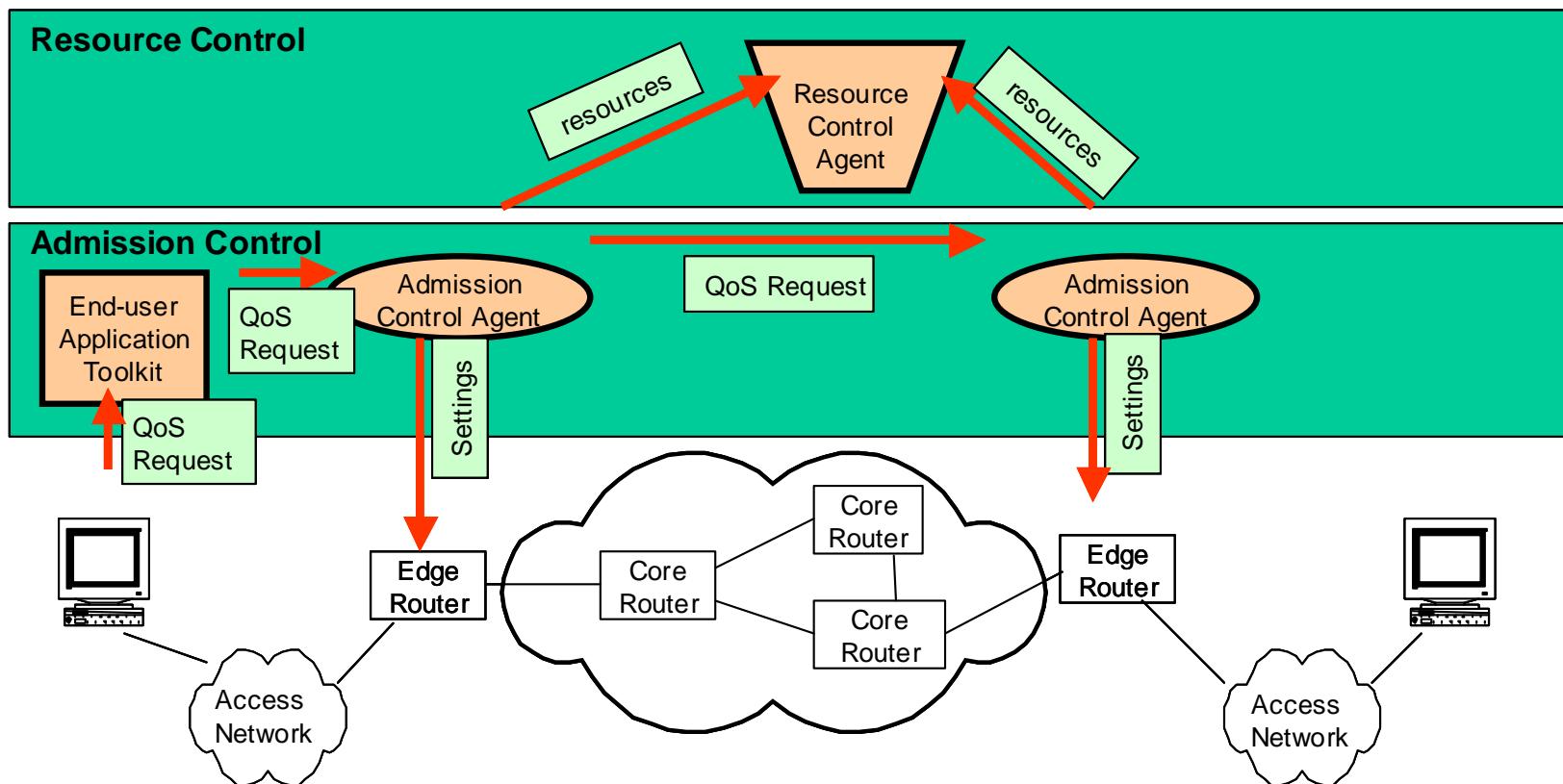


AQUILA architecture and concepts

- Network services:
 - Premium CBR for IP Telephony and Voice Trunking
 - very low delay and jitter, very low loss, hard bandwidth guarantee.
 - Premium VBR for Video Streaming and Teleconferencing
 - low delay and jitter, low loss, bandwidth guarantee.
 - Premium Multimedia for adaptive applications (TCP), e.g. ftp
 - bandwidth guarantee, moderate delay.
 - Premium Mission Critical for interactive games, online banking
 - very low loss, non-greedy flows and rather small packets.
 - Standard
 - classical best effort traffic.

AQUILA architecture and concepts

Resource Control Layer



QoS mechanisms, algorithms and protocols

- Conclusions from AQUILA
 - It was proved and tested that providing QoS was possible
 - We needed new functionalities
 - QoS aware applications
 - CAC



End-to End QoS over Heterogeneous Networks

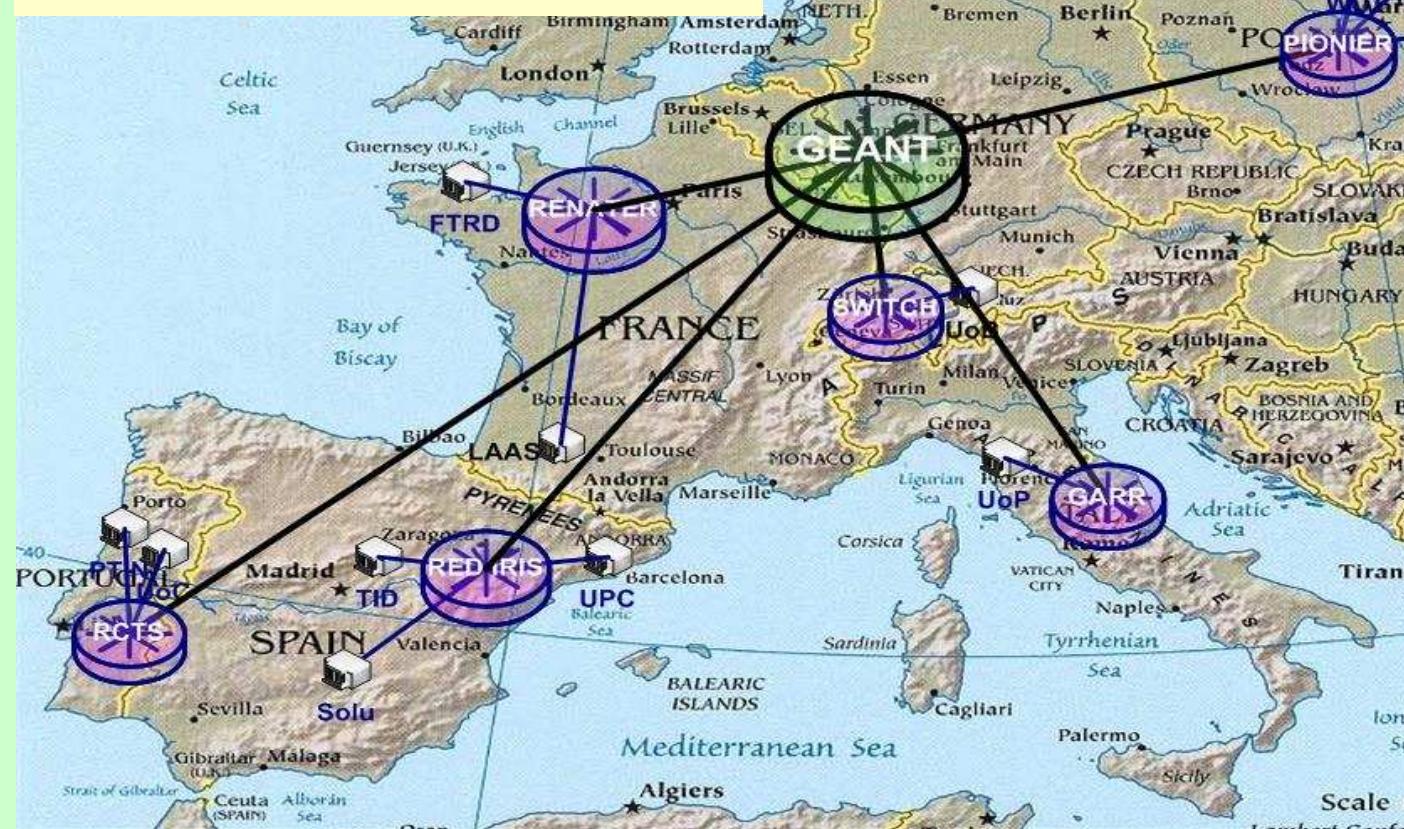
2004-2007

Exhibitions: Brussels CER 2005, Helsinki IST 2006



EuQoS Network General Overview

- Flexible architecture with private BGP sessions
 - Independent of GEANT BGP routing
 - A path can be established through as many different ASs as required
 - Extensible testbeds possible : addresses pools of /16 size with private addressing for each partners
 - Full meshed
 - 131 GRE (BE) tunnels



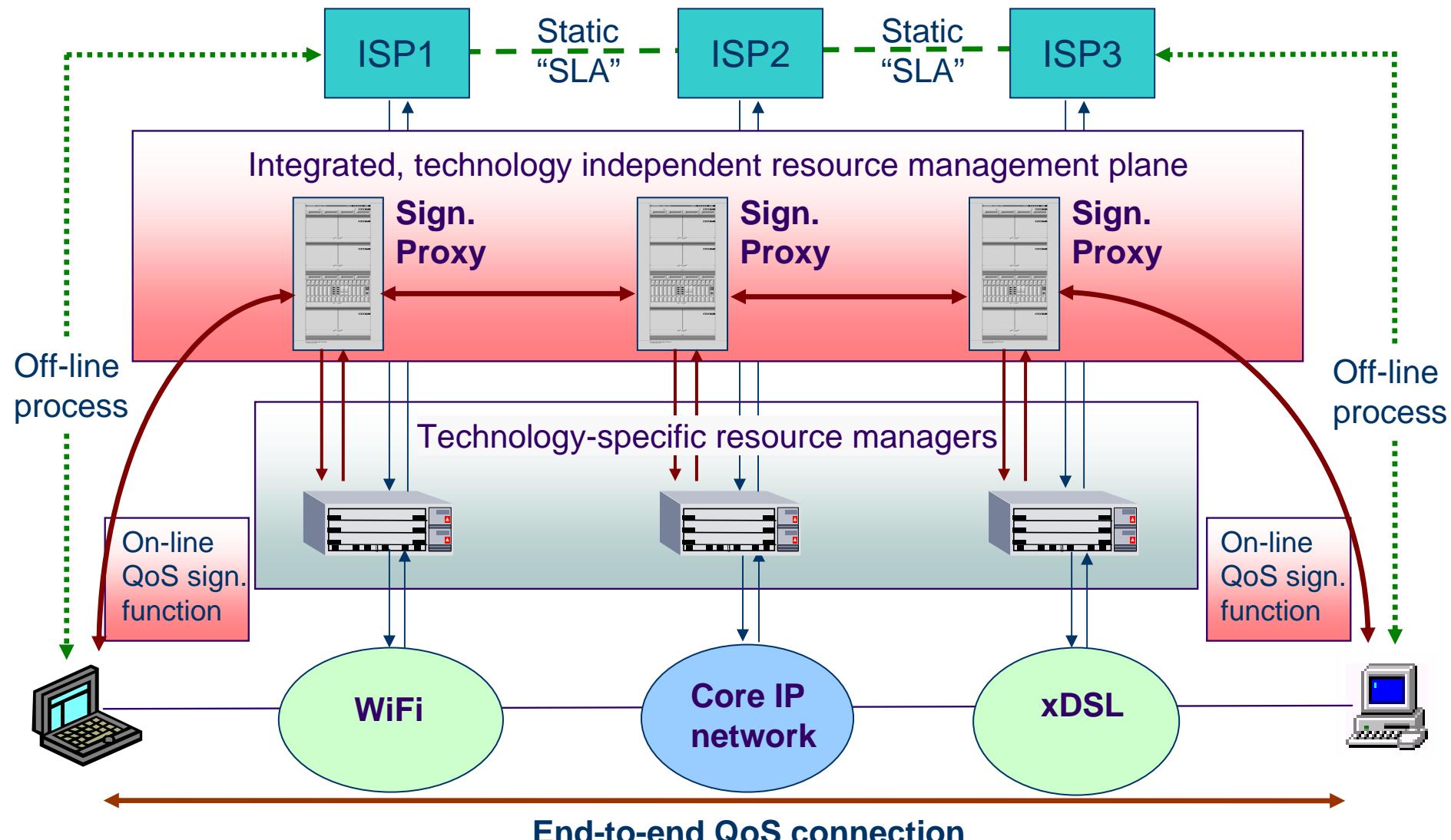
- 12 different testbeds connected via GEANT based in 10 different locations in 6 countries/NRENs on 4 different access networks technologies :

- XDSL
- LAN
- WiFi
- UMTS
- MPLS

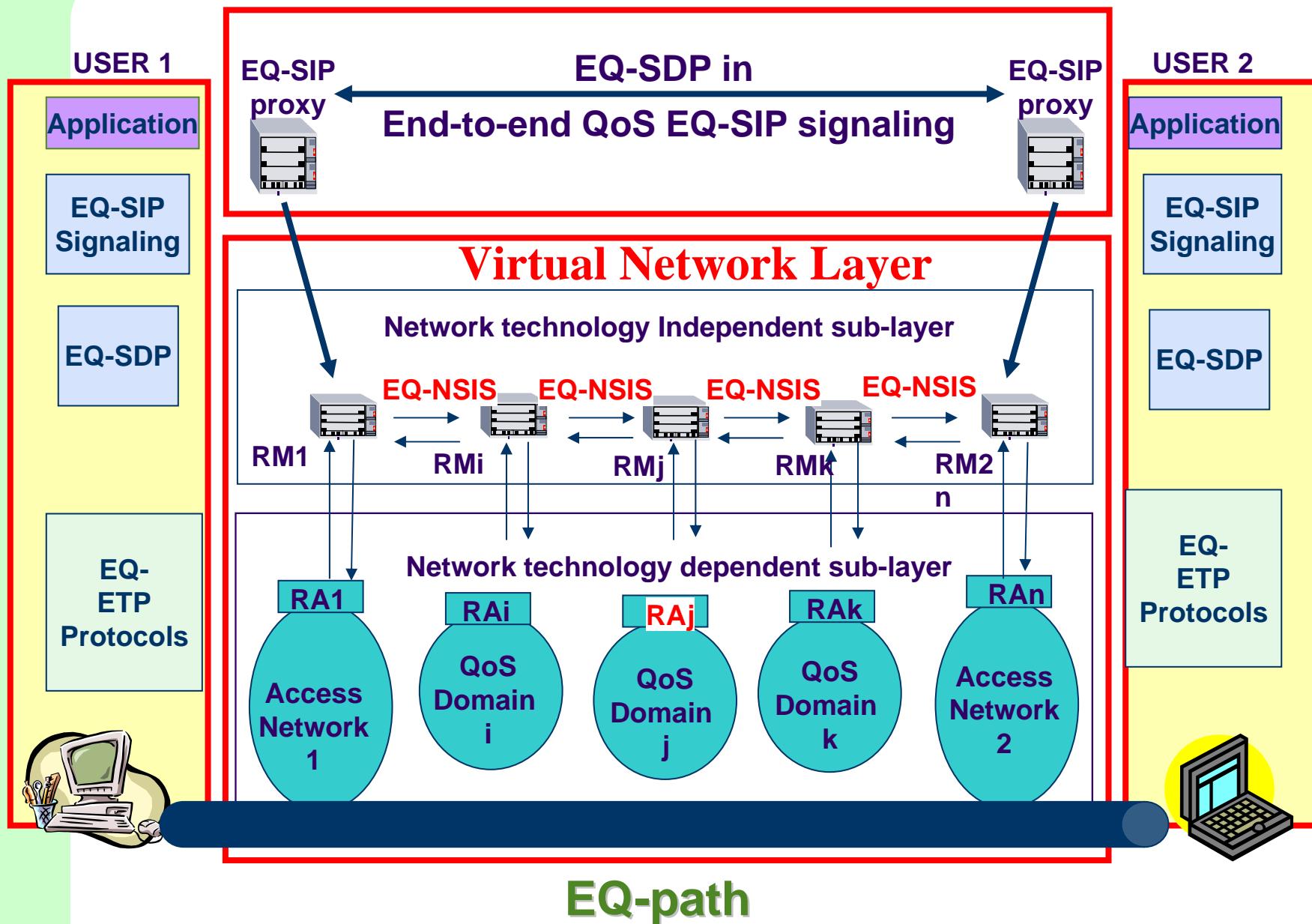
- Countries
 - France
 - Italy
 - Poland
 - Portugal
 - Spain
 - Switzerland

EuQoS solution:

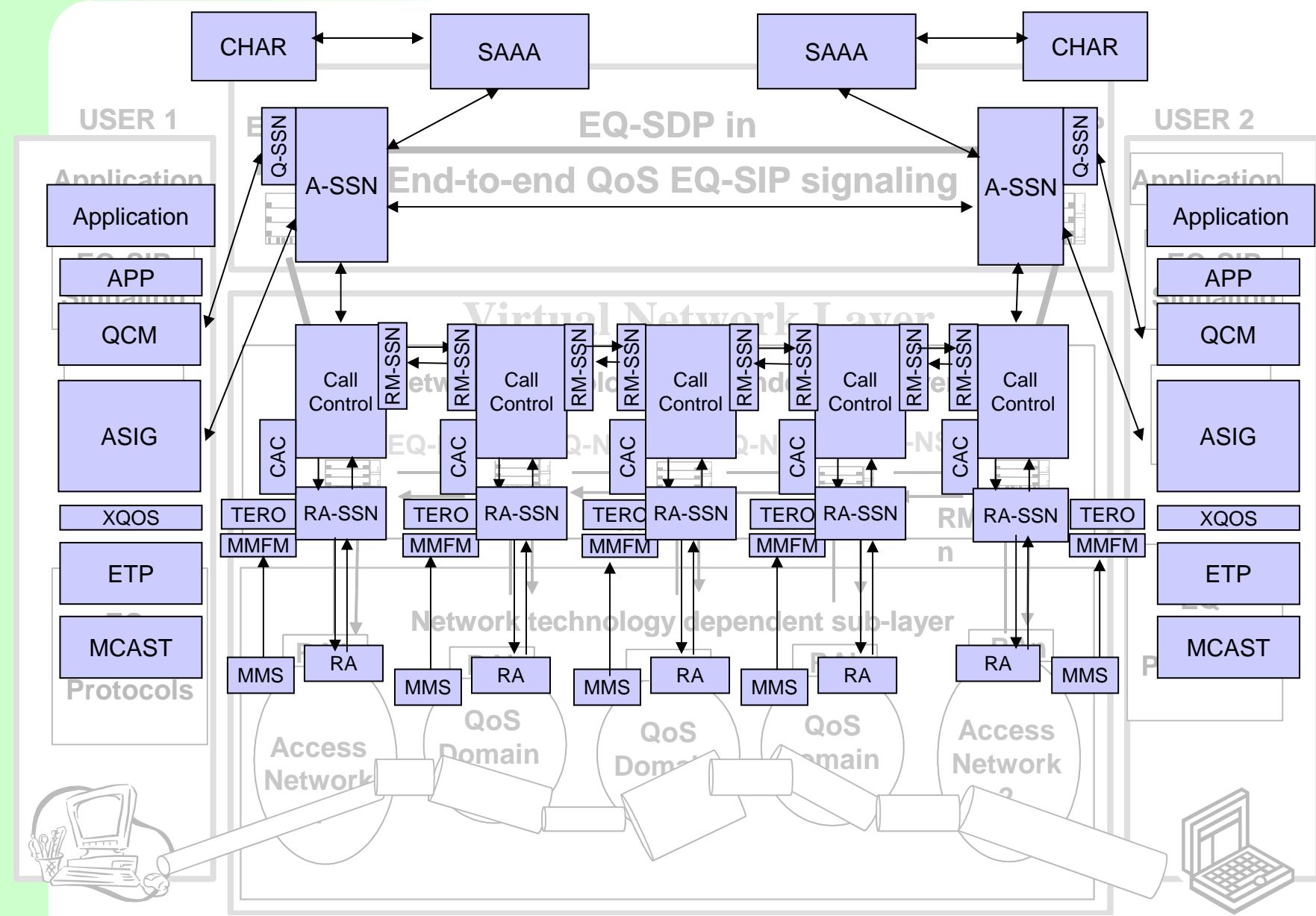
- technology-independent layer added
- QoS signalling capabilities added to the applications (terminals)



EuQoS Architecture: Physical View



Software mapping over architecture



Selected problems from EuQoS (1)

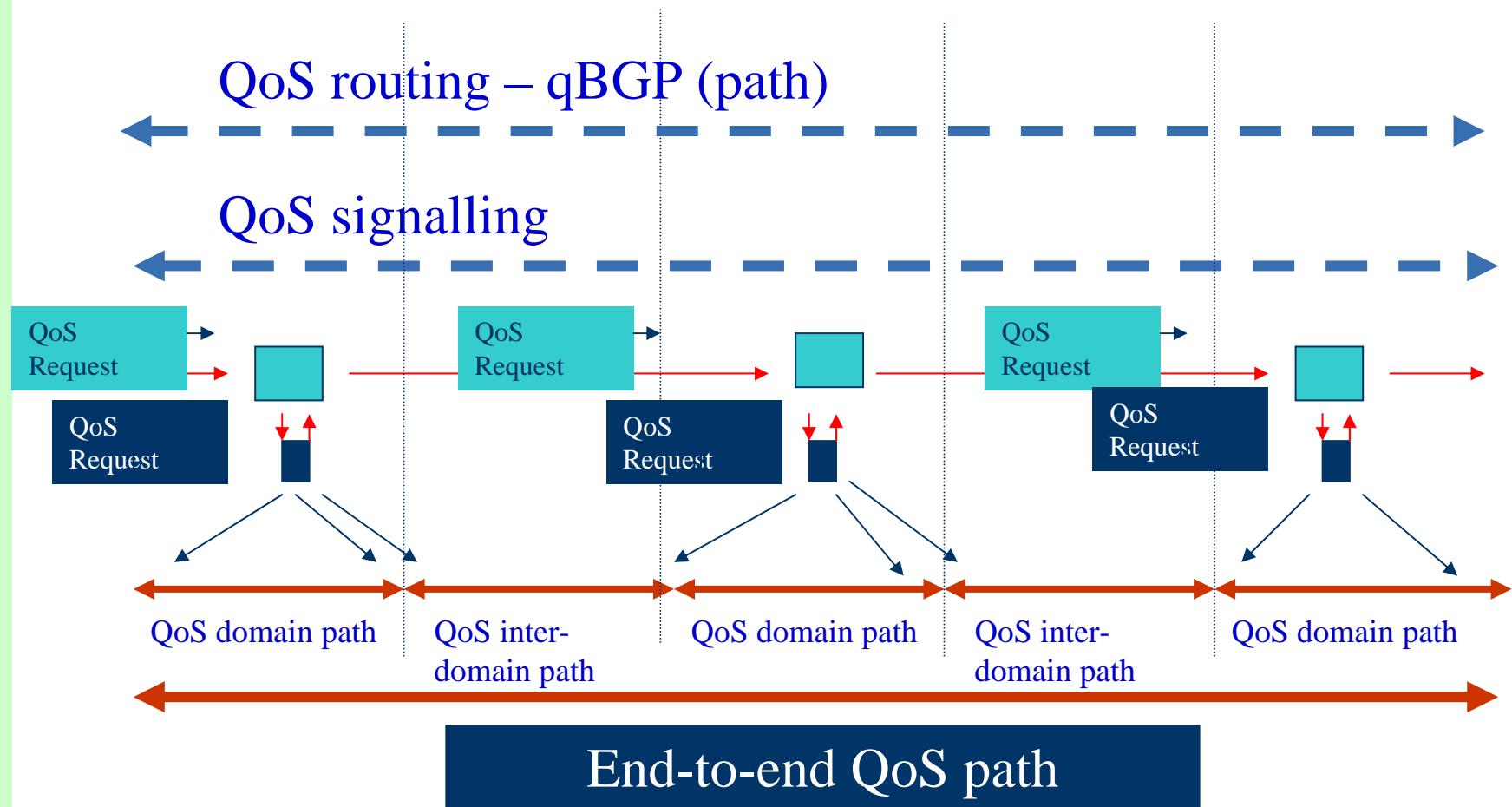
- QoS BGP: QoS Border Gateway Protocol
 - To add QoS objectives to BGP
 - QoS objectives:
 - Classes of Services and the values of the parameters IPTD, IPTV and IPLR
 - In the source domain to perform e2e CAC – checking if there exists QoS path between source-destination domains

- Solution implemented and tested in the EuQoS testbeds

Selected problems from EuQoS (2)

- QoS Framework implementation
 - To define end-to-end Classes of services
 - To implement end-to-end Classes of Services in particular network technologies:
 - WiFi, LAN/Ethernet, xDSL, UMTS and inter-domain links
- Solution implemented and tested

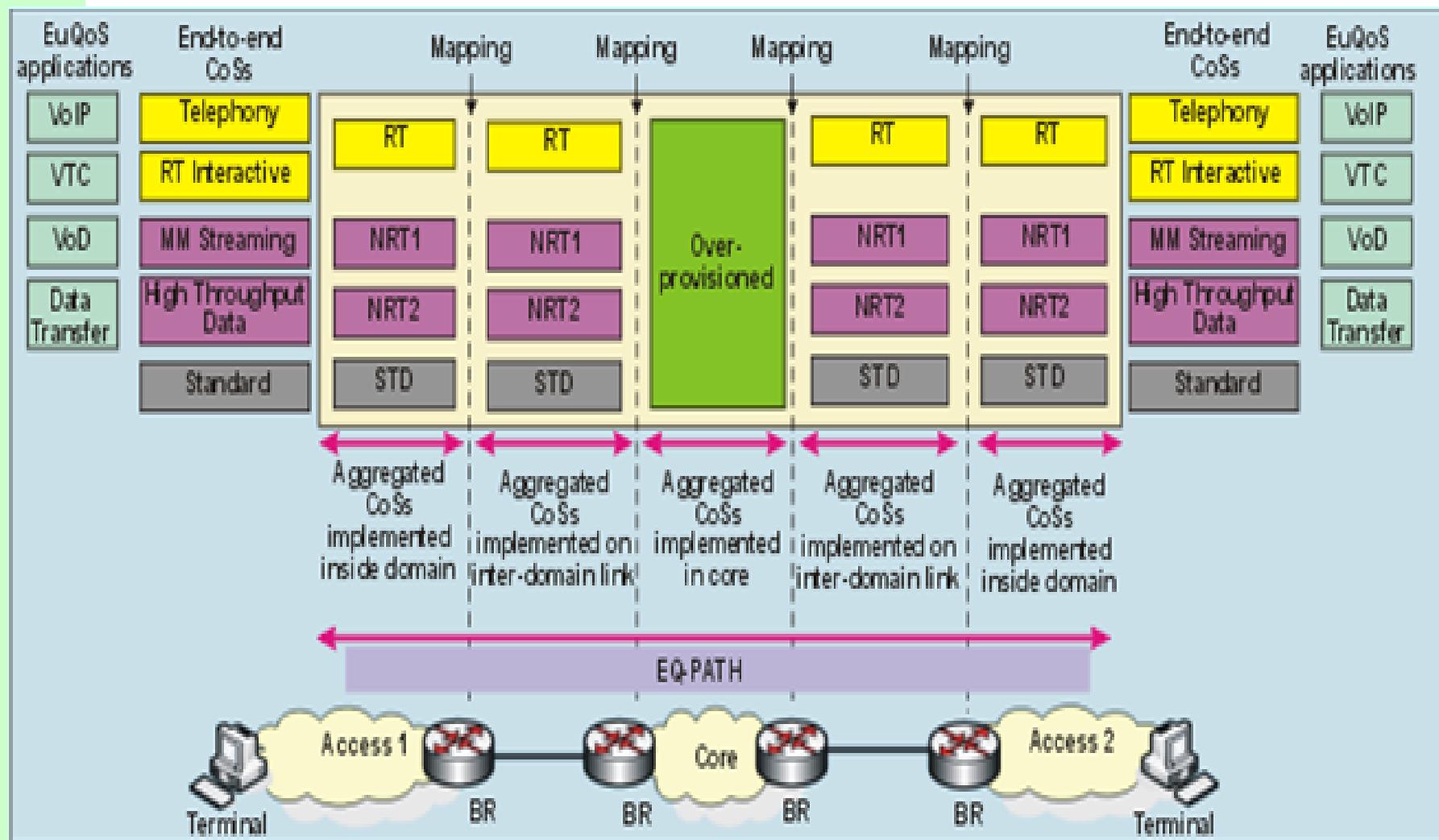
Provisioning and call handling processes



End-to-end CoSs in EuQoS

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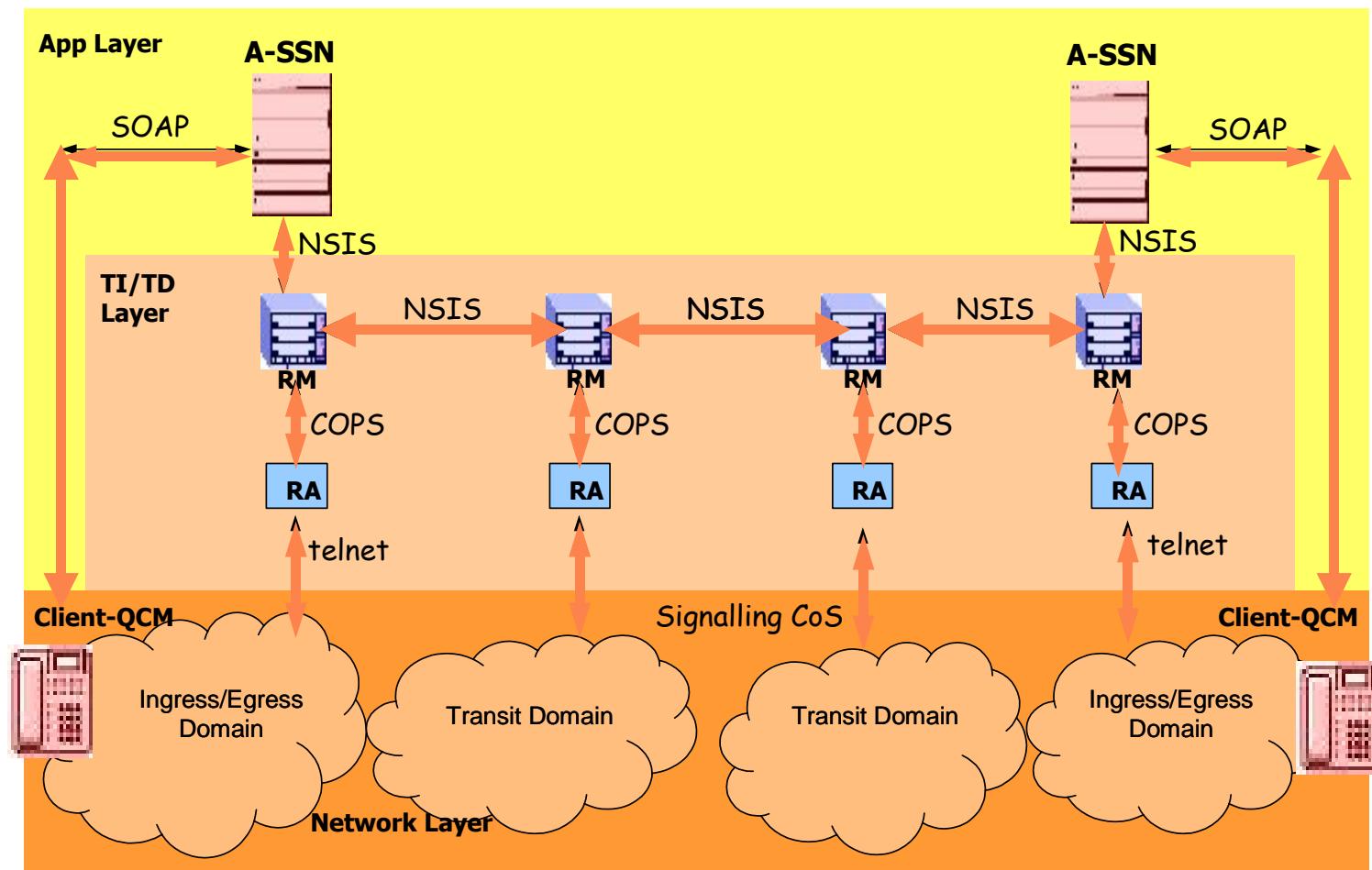
Implementation of CoS concept



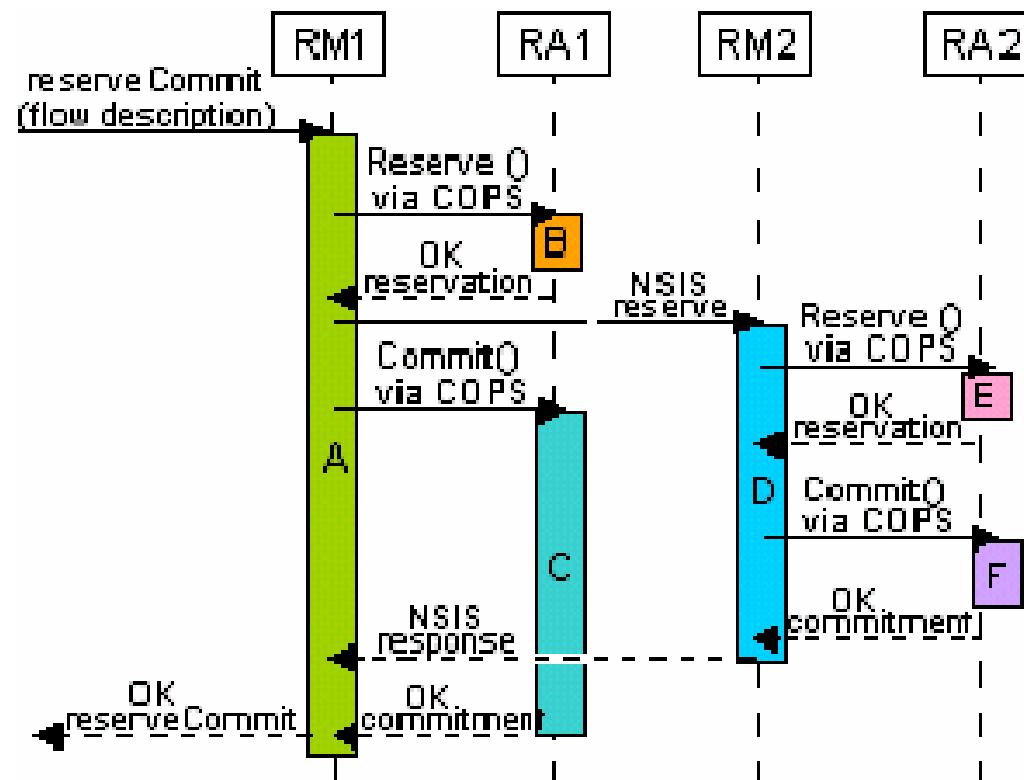
Selected problems from EuQoS (3)

- Signalling system including scalability assessment
 - Signalling: for transferring QoS request along the QoS path
 - for resource reservations
 - Signalling in the system:
 - At different levels: application, technology independent and in particular domains
-
- Evaluation of performances of signalling system

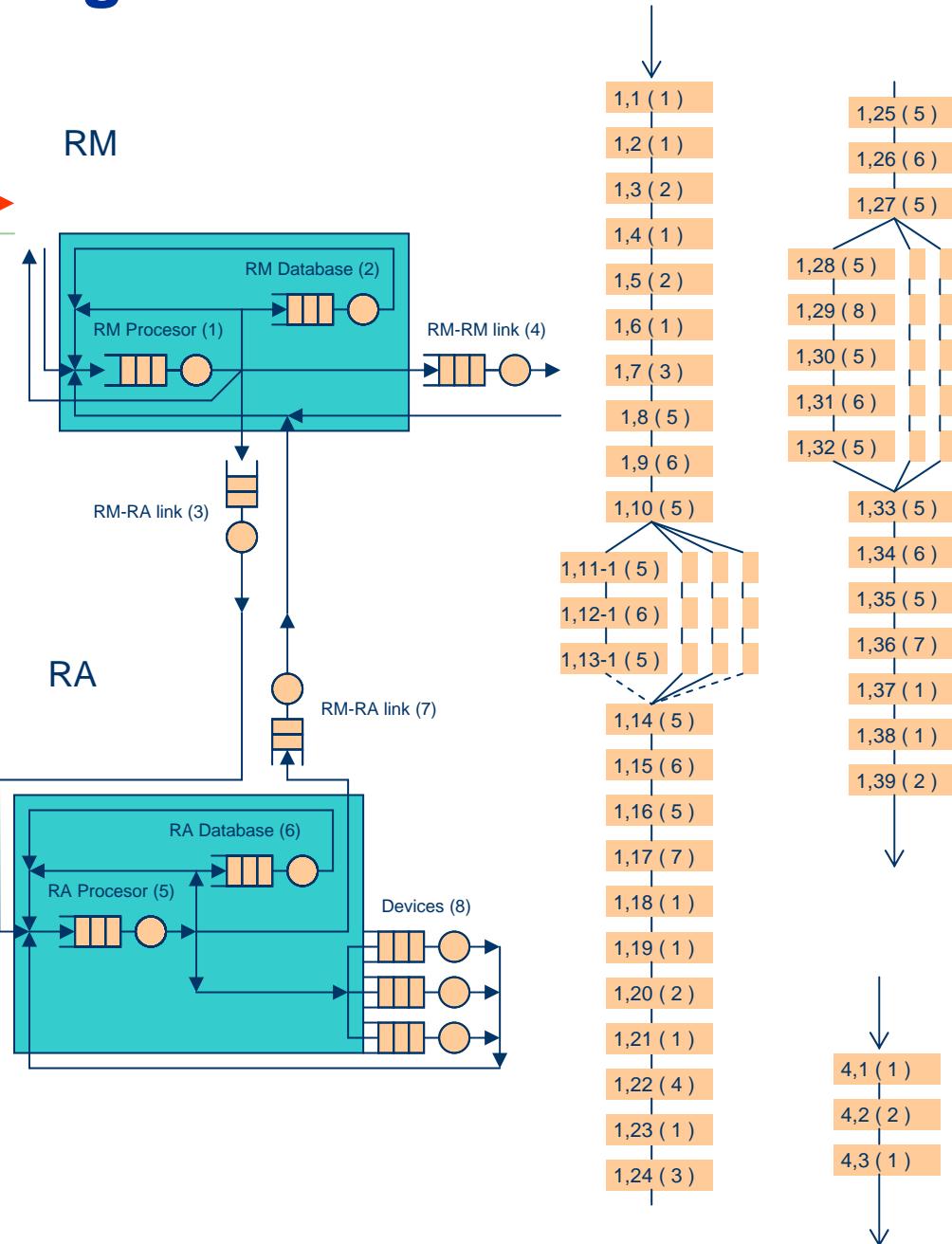
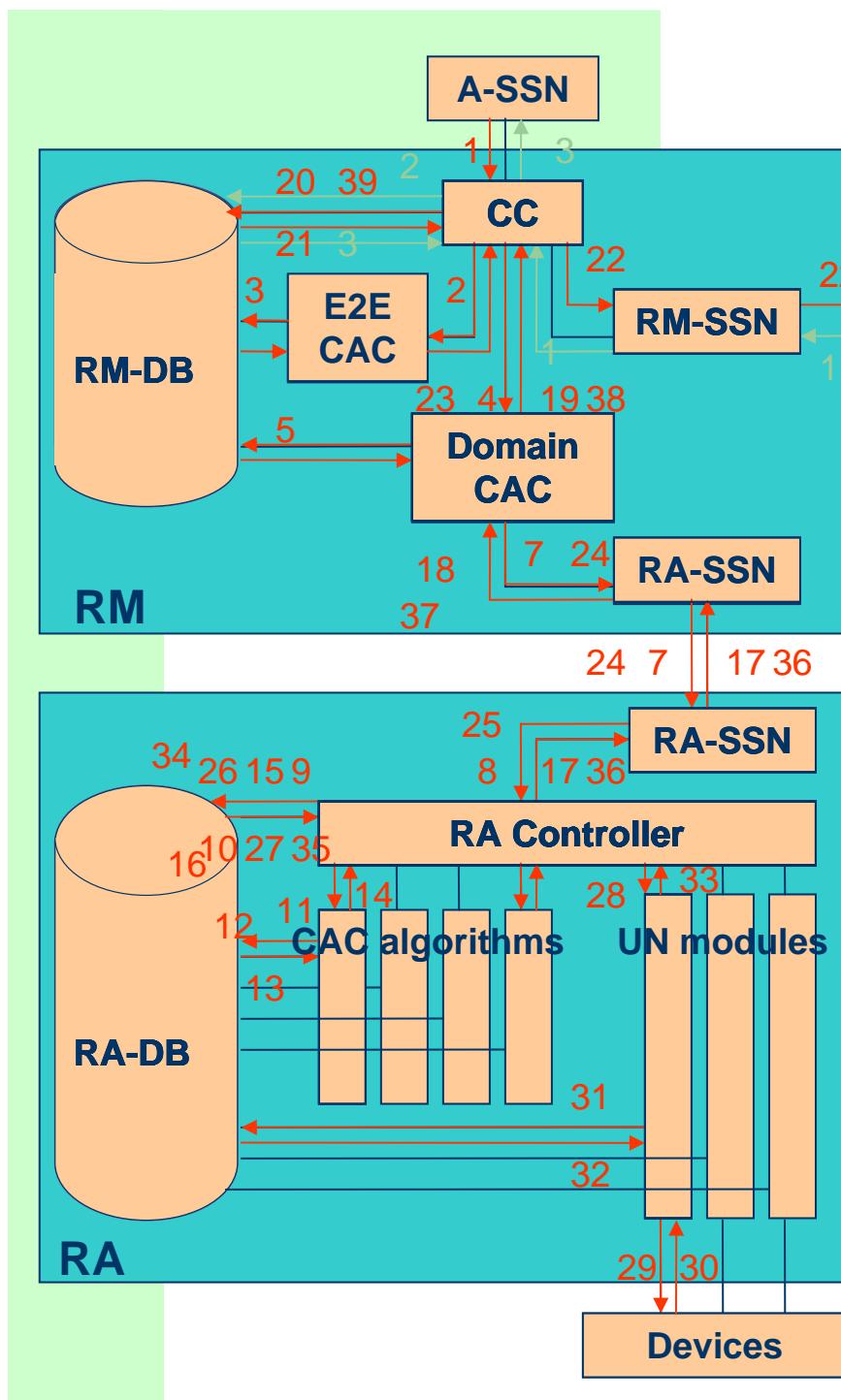
Signalling system – call handling



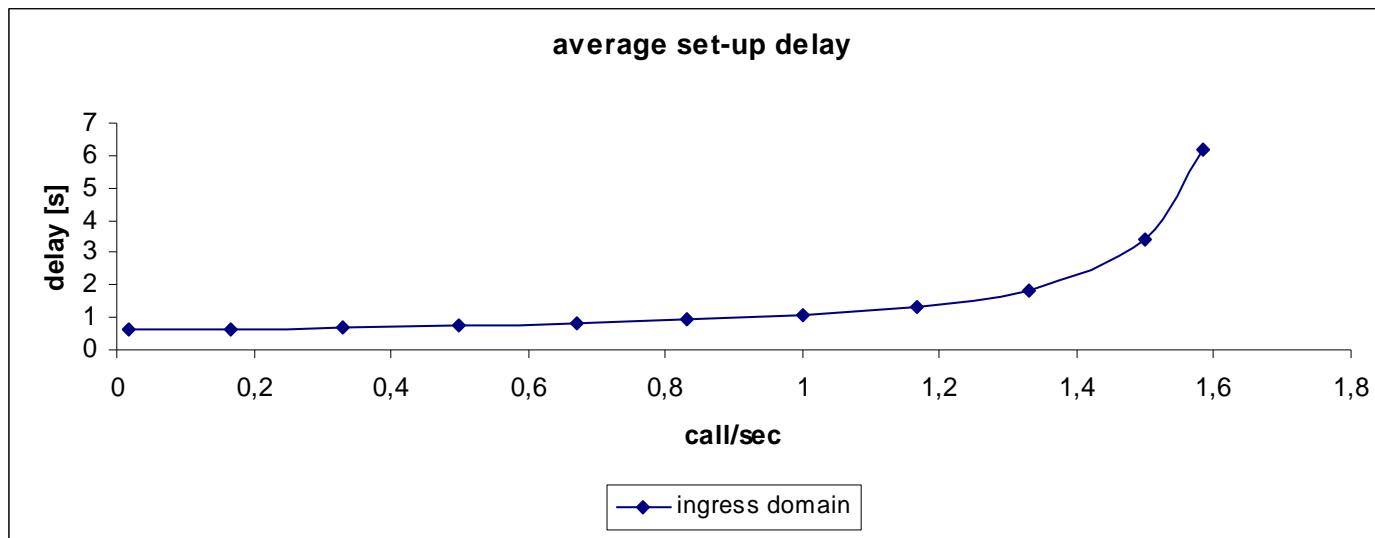
Call scenario for two domains (TI/TD layer)



Ingress domain



Exemplary results referring to setup delay



- Preliminary conclusions about signalling:
 - we can expect the same performances as for signalling system in PSTN
 - rather to shift network complexity to the access while maintain simply core
 - handling signalling in access looks that is not so critical

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Summary

- There is a lot of activities in ITC area based on the assumption that QoS at the network level is solved (but is not solved)
- Some of unsolved problems related to QoS;
 - End-to-end Classes of Services are quite well defined but not direct mapping to the Classes of Services defined for each technology
 - Not available QoS-aware applications
- Not fully tested solutions
 - Signalling for resource reservations

References

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