

Prototyping a P2PSIP user agent with support for multiple overlays

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Presentation Outline

- Introduction and Motivation
 - Use Cases for P2P SIP | Requirements | Objectives
- Designing a P2P Layer for SIP
 - Node design | Networking protocols
- Overcord – an overlay agnostic framework for P2P SIP
 - Phase 1 | Phase 2
 - Comparison with current P2P SIP proposal
- Incorporation into conventional SIP client and testing
 - JAIN SIP | JAIN SIP Applet Phone | Screenshots

Introduction - Motivation

Source: D Bryan *et al*, 2005

- Global Internet Environment
 - Example: Presence Using Electronic Devices
- Security Demanding Environments
 - Example: Impeded Access
- Environments with Limited Connectivity to the Internet or Infrastructure
 - Example: Deployments in Developed World
- Managed Private Network Environments
 - Example: Failover for Centralised Systems

Introduction – Core Requirements

Source: Singh and Schulzrinne, 2005

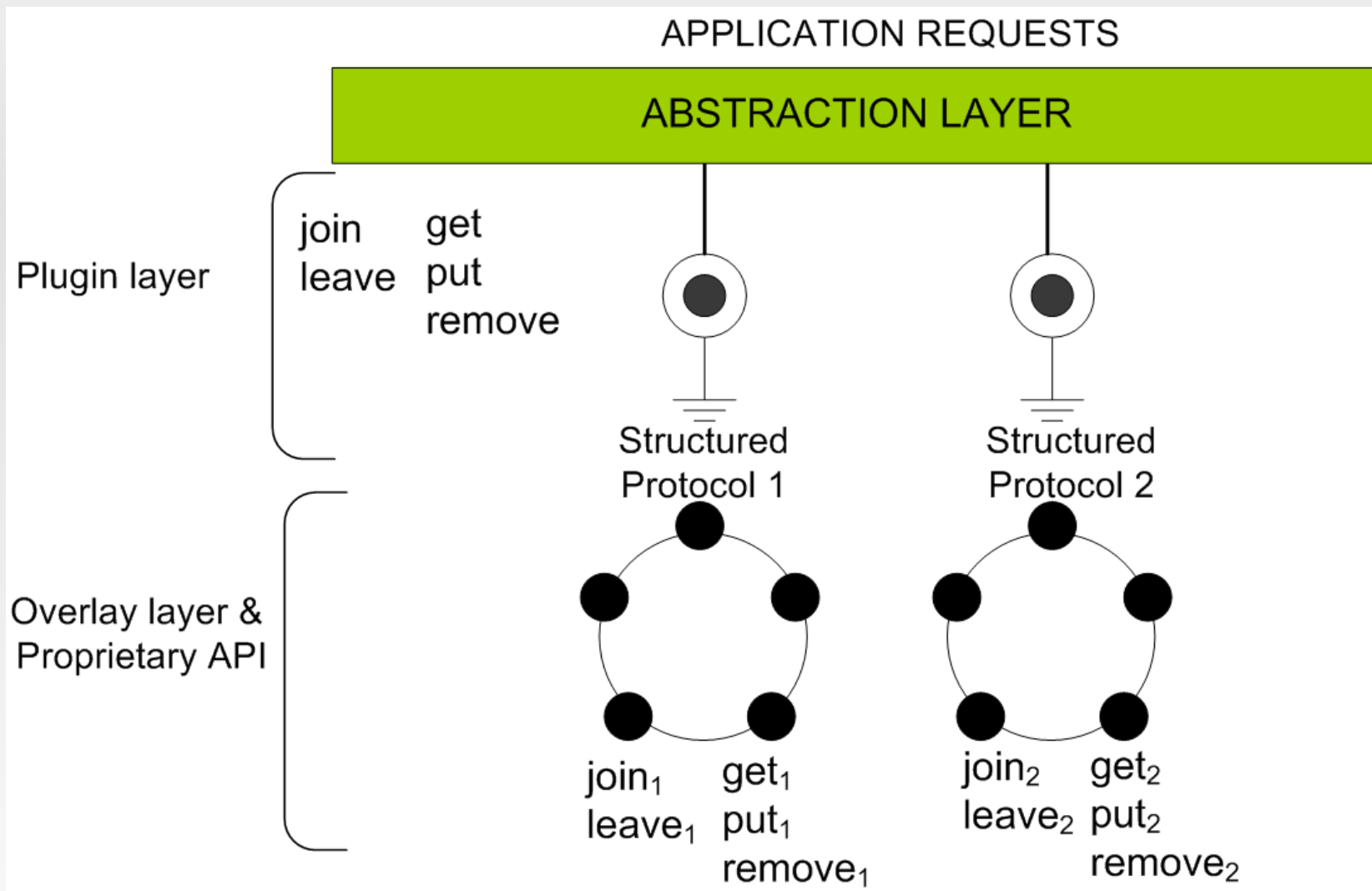
- Location service
 - i.e. SIP URI to Contact URI mappings
- Reuse of existing protocols
 - i.e. SIP
- DHT Changeability
 - i.e. Chord, CAN, Pastry
- NAT/firewall traversal
- Suitable for adhoc environments

Introduction - Objectives

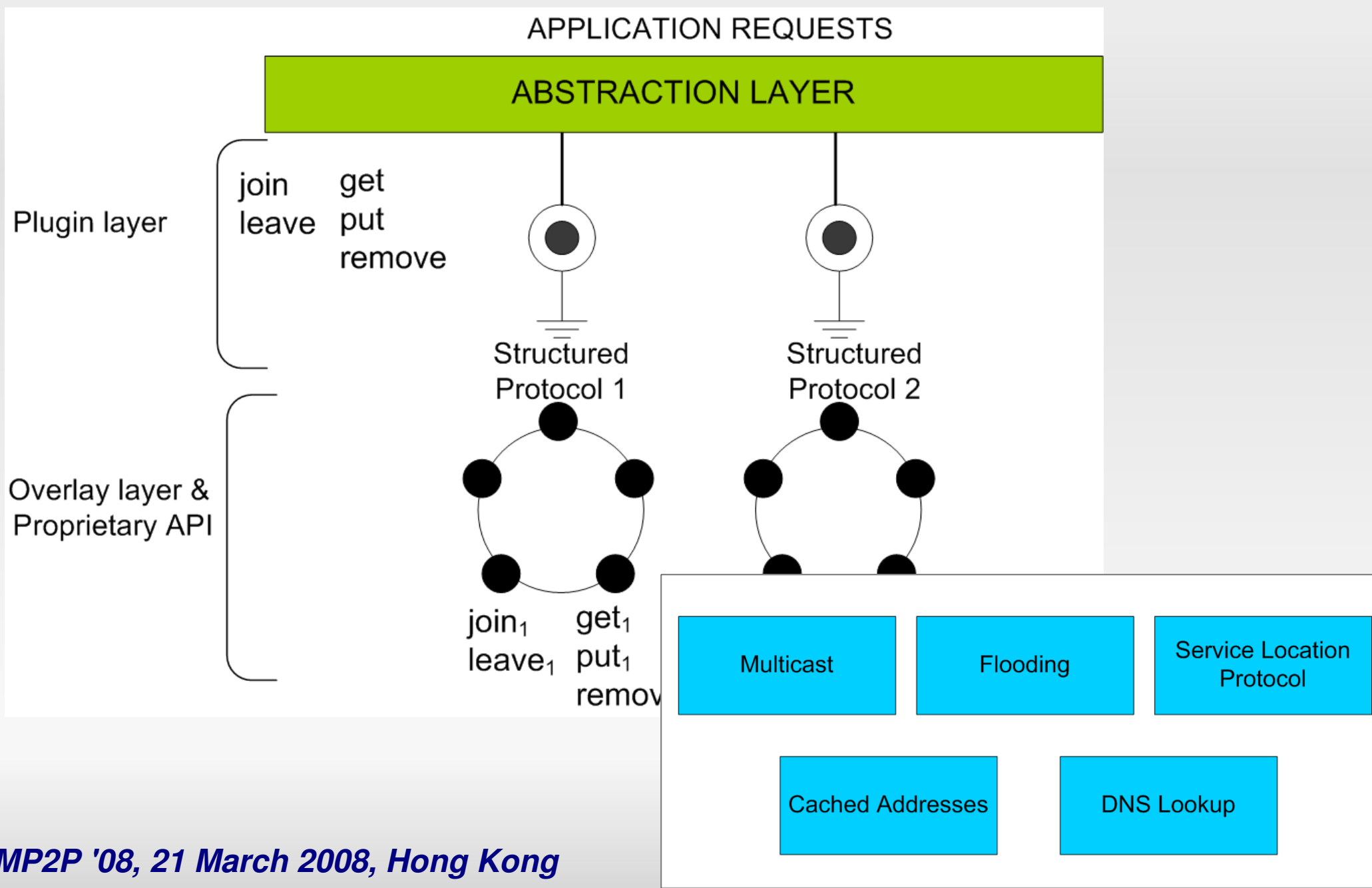
- Investigate the use of P2P, especially DHTs for SIP
- A DHT-agnostic layer for pluggable P2P modules
- Interoperating between heterogeneous overlays
- Interoperating with C/S SIP systems

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- OverCord – an overlay agnostic framework for P2P SIP
- Incorporation into conventional SIP client

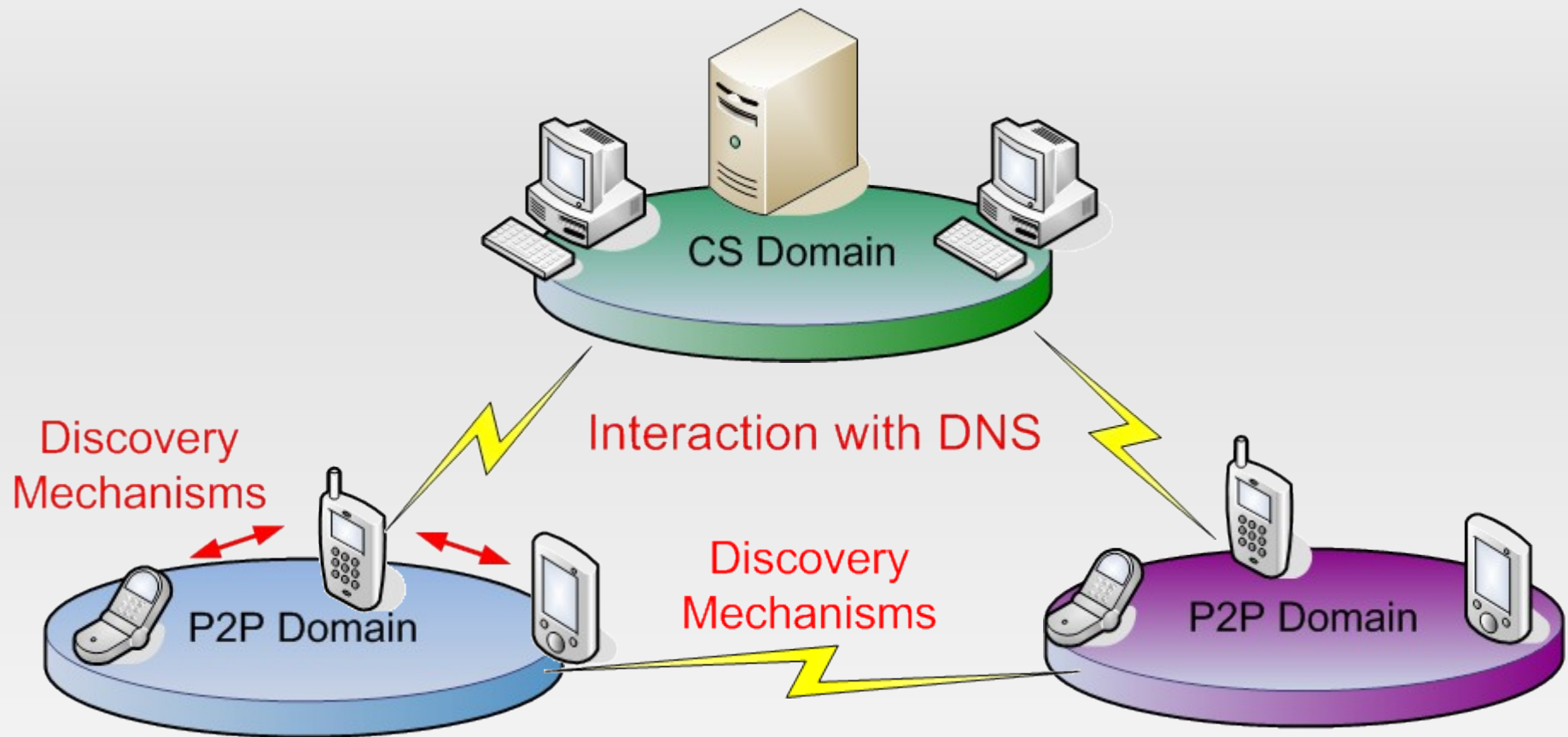
Designing the P2P layer – Node level



Designing the P2P layer – Node level



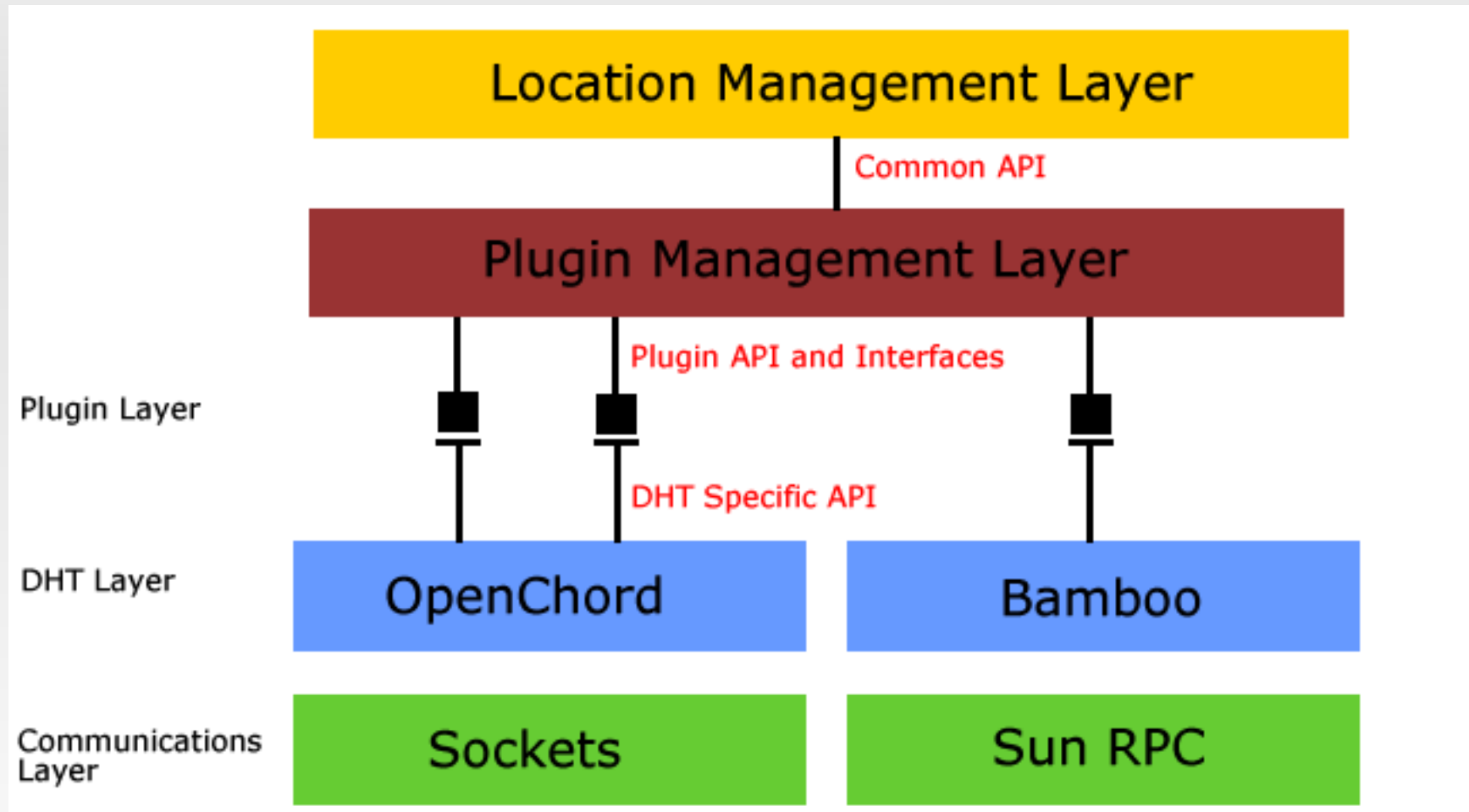
Designing the P2P layer - Interop



- Leverage structured protocols using discovery mechanisms
- Interoperate CS and P2P overlays

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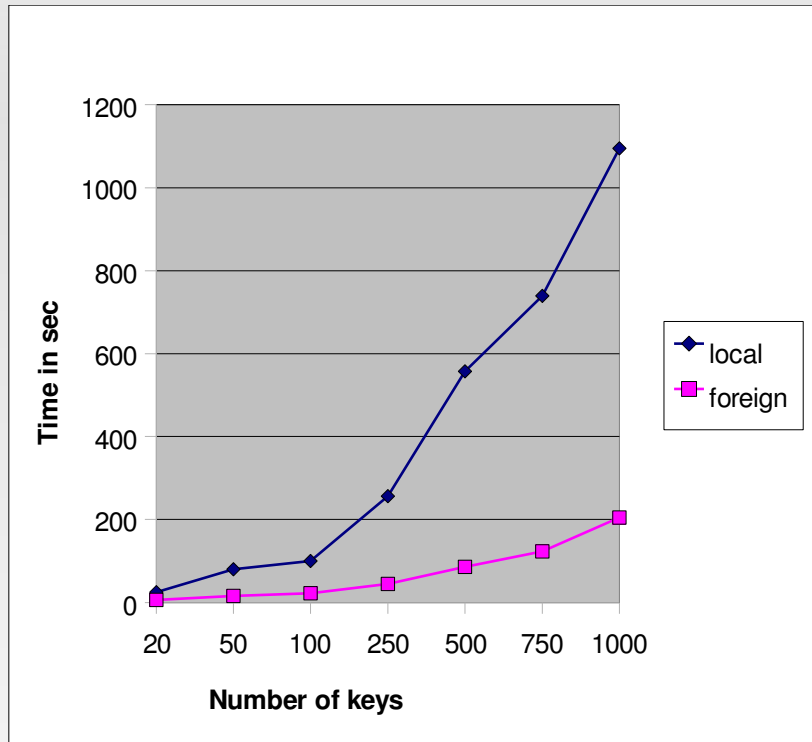
Design of Overcord – Phase 1



Source: Tsietzi *et al*, SATNAC '06, September 2006

Testing of the P2P Plugins

BAMBOO



Number of nodes: 50

LAN speed: 100Mbps

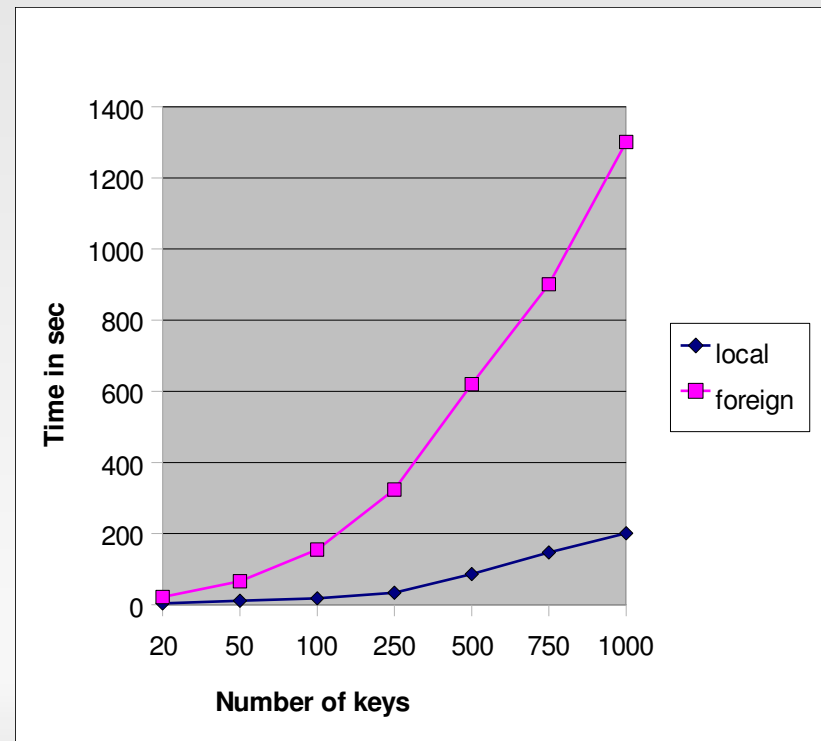
Platform: Fedora Core 5

Specifications: 2GB RAM, 1.8GHz Dual Core

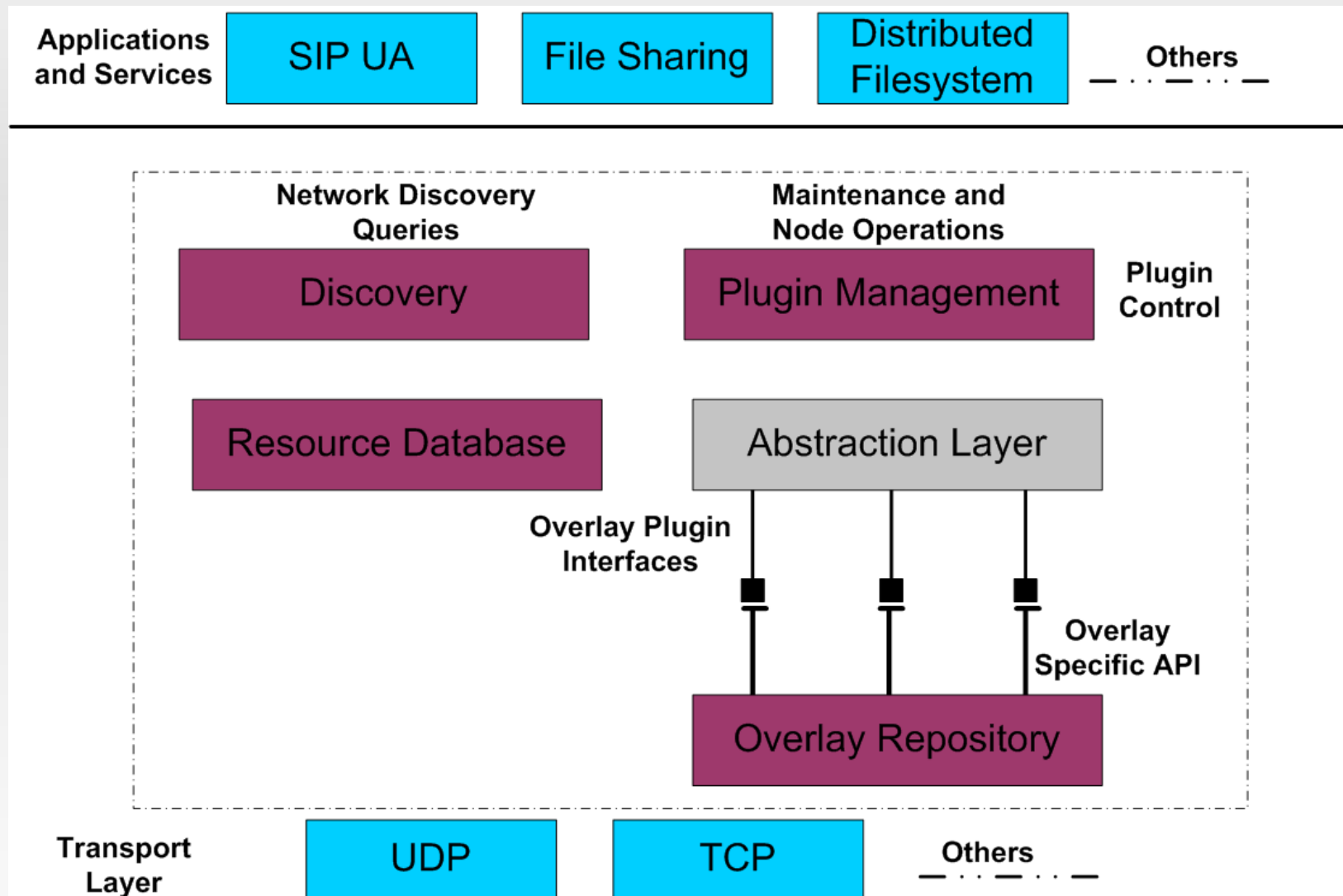
Results obtained: January, 2007

Description: Two overlays are created with 1000keys in each. A single standalone client issues requests for key mappings in each overlay.

OPENCHORD

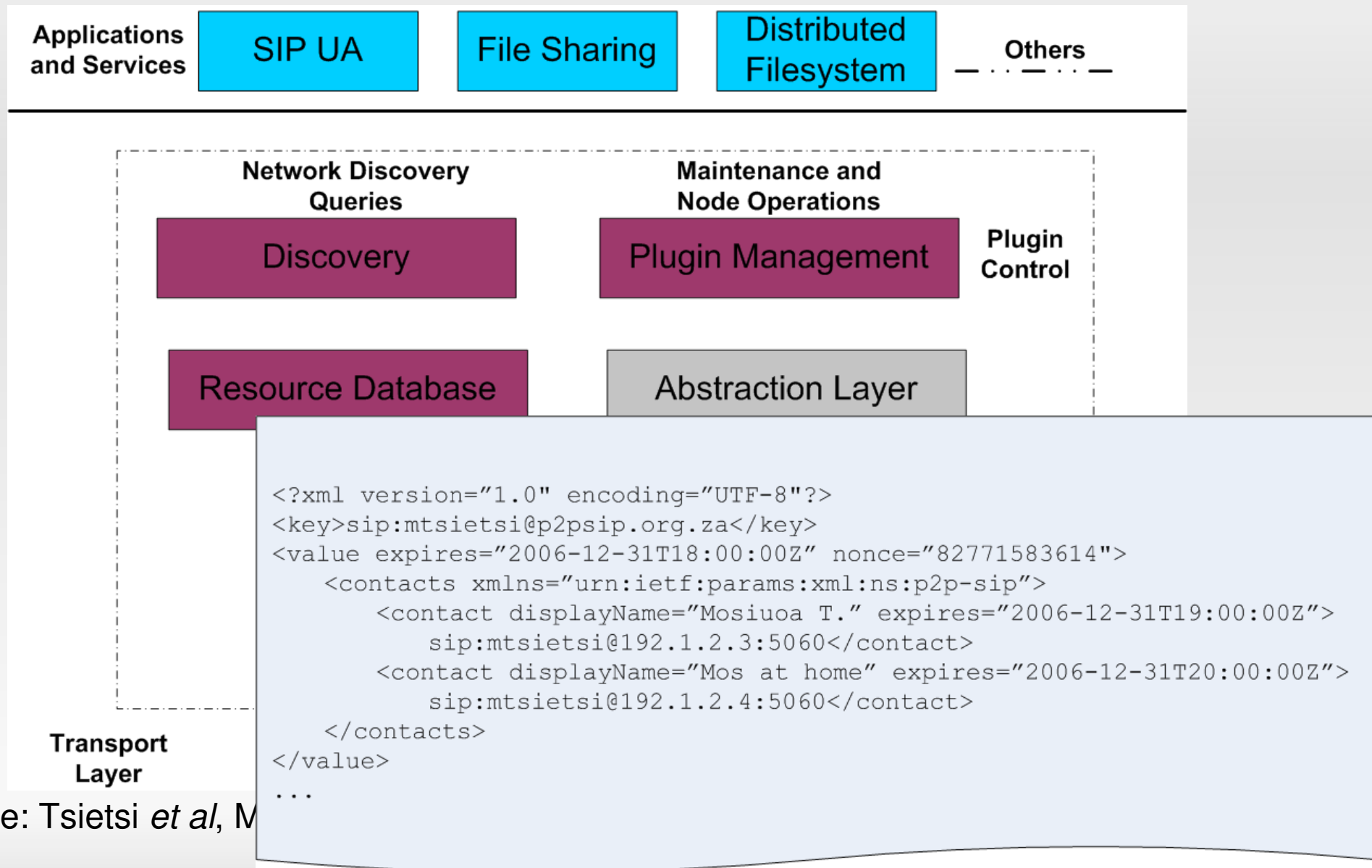


Design of Overcord – Phase 2



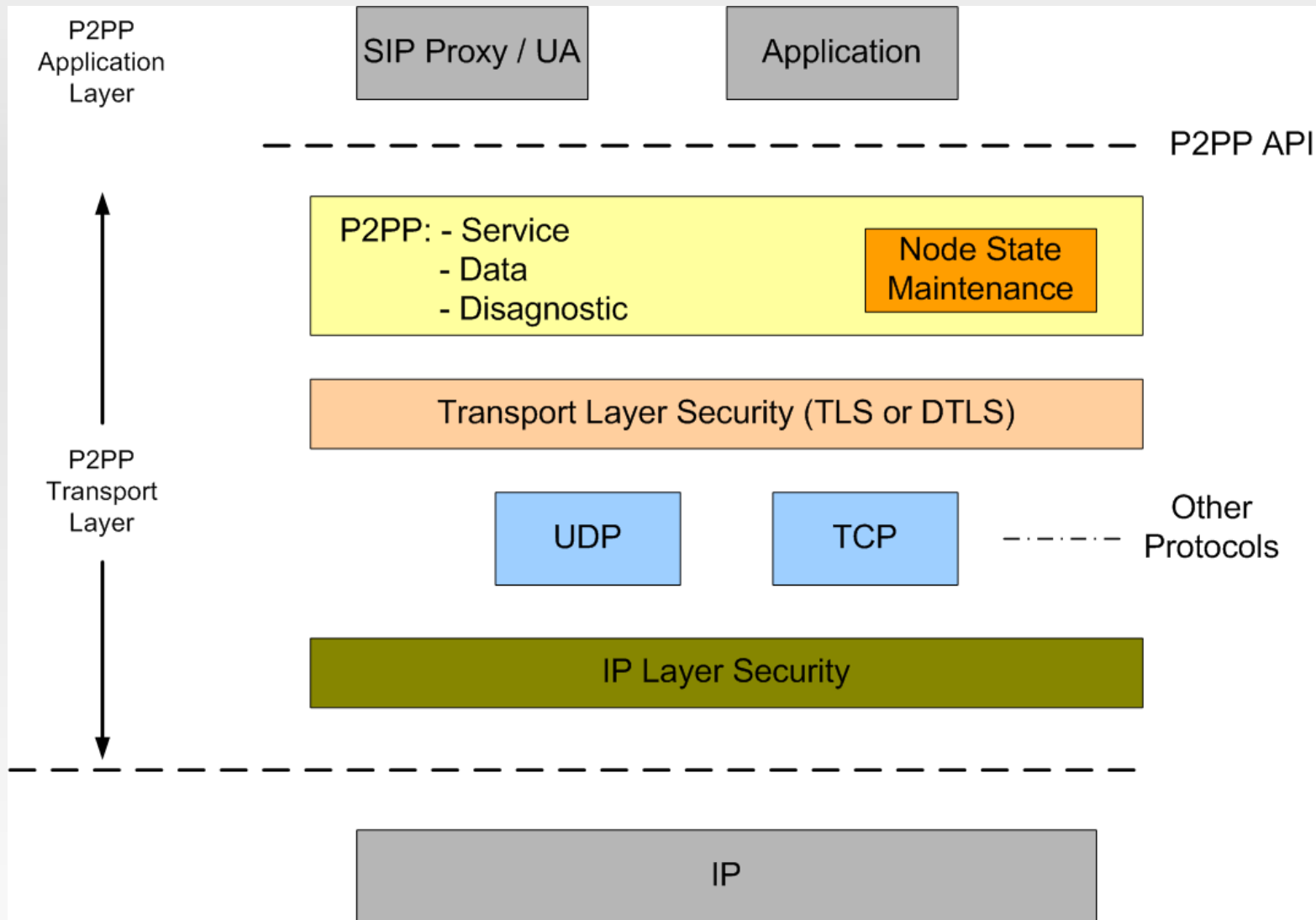
Source: Tsietsi *et al*, Master's Thesis, December 2007

Design of Overcord – Phase 2



Source: Tsietsi *et al*, M

Overcord vs P2PP



Source: Baset and Schulzrinne, July 2007

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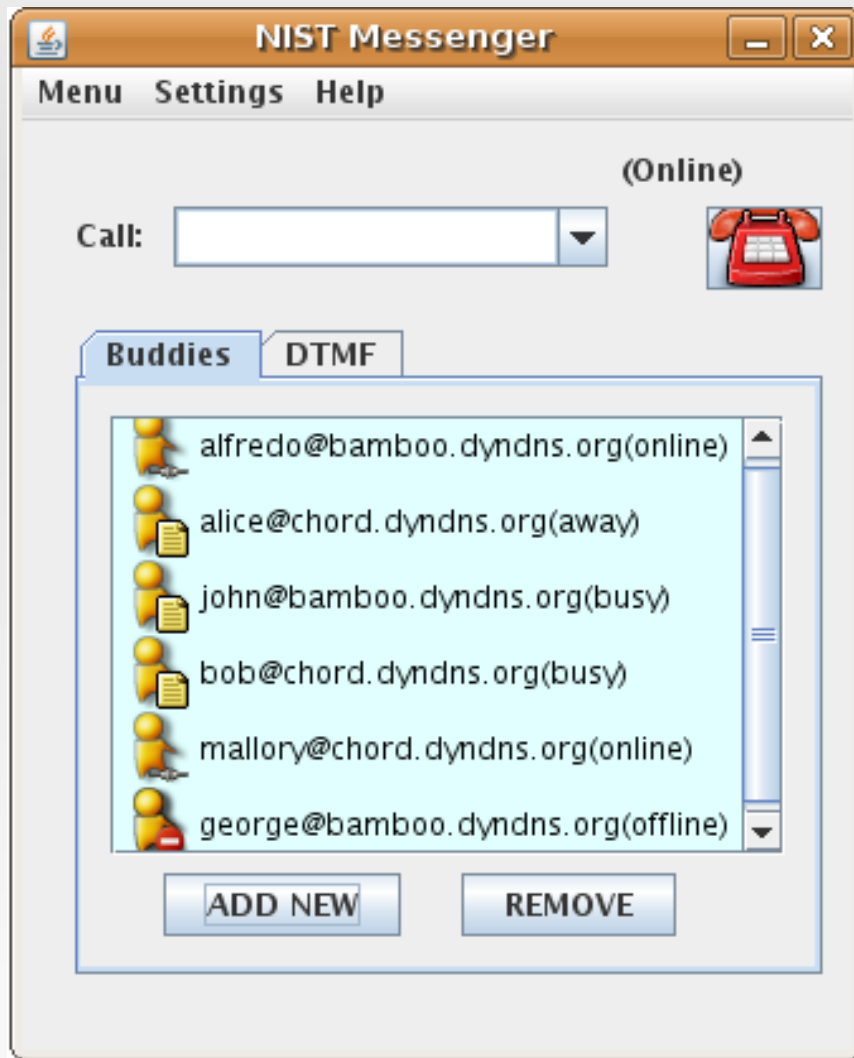
JAIN SIP

- A standardised Java interface to SIP
- Defined by JSR 32 through the JCP
- JAIN SIP enables transaction stateless, transaction stateful and dialog stateful control over the protocol

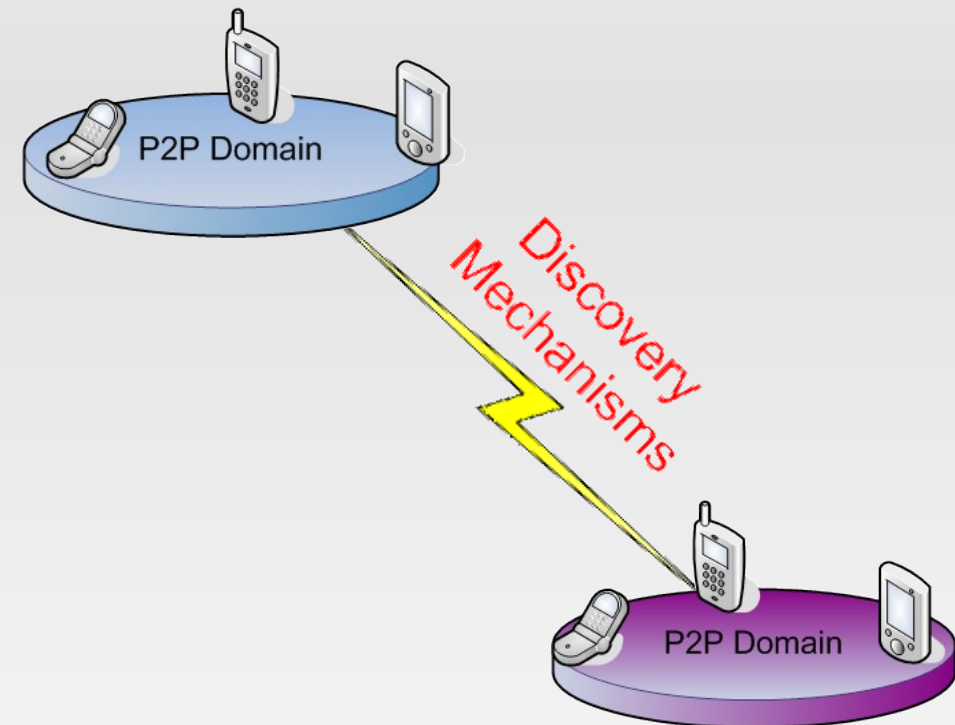
JAIN SIP Applet Phone

- User agent with messaging, presence and audio support
- Project owners:
 - Jean Deruelle - visiting lecturer, NIST
 - Mosiua Tsietsi – Rhodes University

Inter and Intra overlay presence

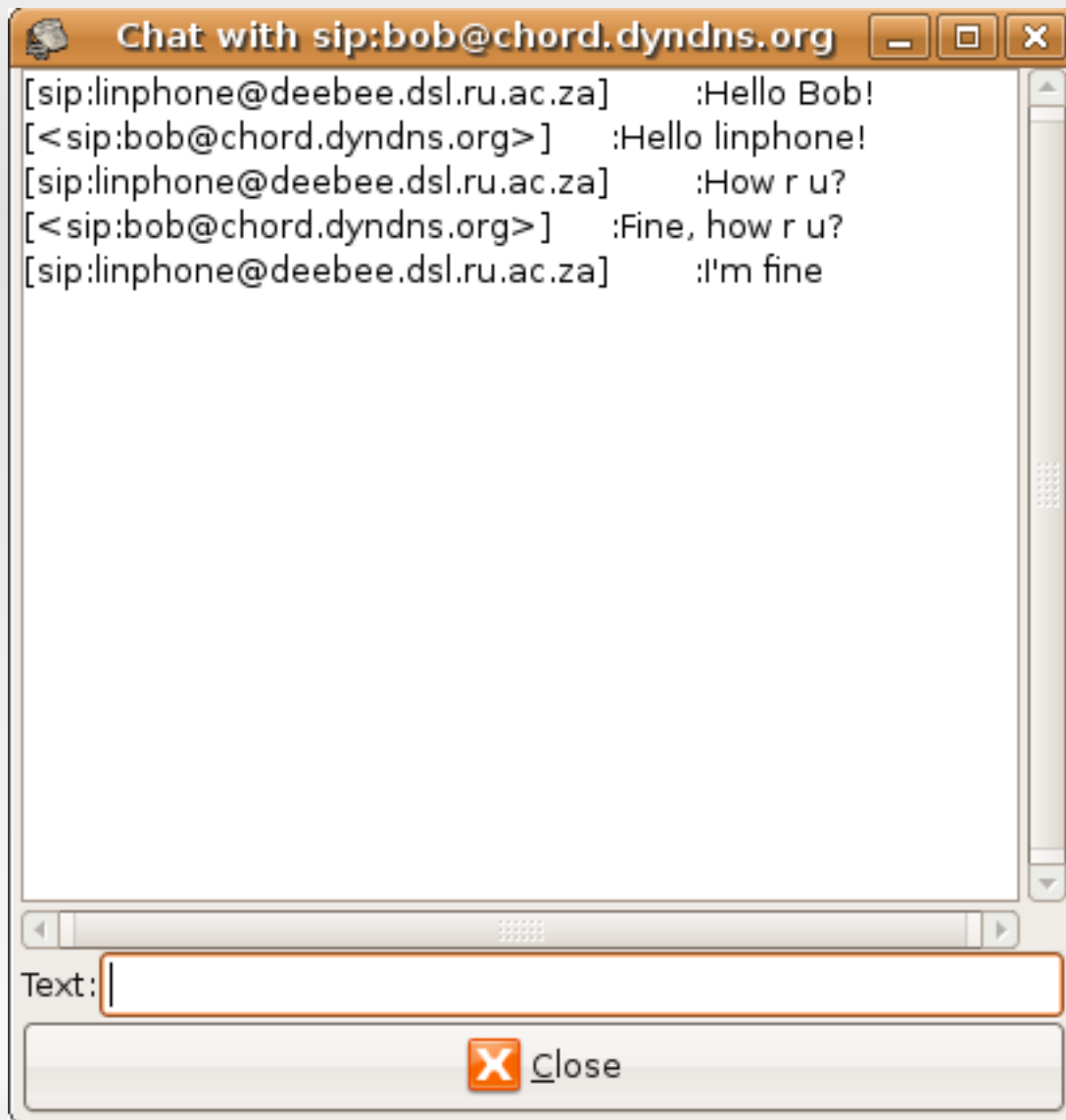


Model:

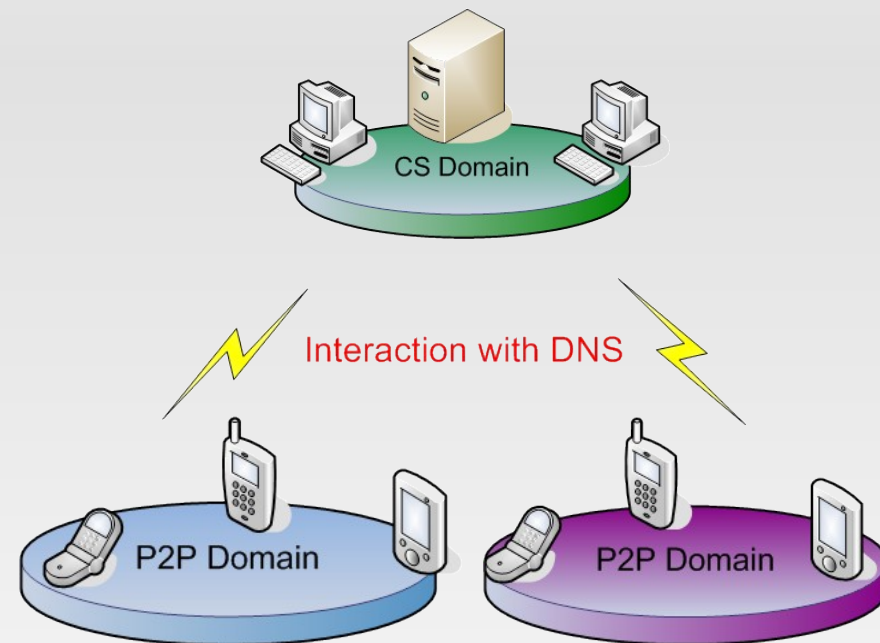


Interoperation is supported by decentralised discovery protocols such as multicast

P2P to C/S Instant Messaging



Model:



Interoperation is supported by P2PSIP proxies which update domain bindings using dynamic updates, and can route traffic on behalf of the network

Future Work

- Test Overcord in a larger, global environment
- Investigate suitability of Overcord to provide more advanced SIP based services such as offline voicemail and multi-party conferencing
- Sign records in the database, or make them immutable
- Incorporate NAT/firewall traversal mechanisms
- Evaluate suitability of Overcord for other services beyond SIP

Thank You!

